Sergei Sizkov

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Education:

Rostov State Building University (RSBU)
Master's degree, Industrial and Civil Construction,Reinforced concrete structures
1994-2000

Skills:

- Proficient in Adobe Creative Suite, including Photoshop and Illustrator
- Vector drawing in Corel Draw
- Web and application prototyping in Figma
- Skilled in cartoon style drawing and painting techniques
- Knowledgeable in game design and development
- Skilled in simple script programming (experience Adobe Flash Action Script 3)
- Knowledge of 3D modeling. At the moment I am studying modeling in Blender
- Strong understanding of composition, color theory, and lighting
- Ability to create a variety of styles, from realistic to stylized
- Excellent communication and collaboration skills

Experience:

Photostock Illustrator, [Self-Employed], [2013 - present time]

- Created illustrations for clients in various industries, including gaming, publishing, and advertising
- Designed logos and other graphic materials for small businesses
- About 10000 graphic works (see references please)
- Managed time and projects effectively to meet deadlines

UI/UX Designer, [eSignal / Tradingview], [2020-2022]

- Collaborated with product managers, developers, and stakeholders to design and develop user interfaces for financial applications
- Created wireframes, prototypes, and high-fidelity mockups for web and mobile applications
- Conducted usability testing and made iterative improvements based on user feedback

Game Illustrator and Developer, [Freelance], [2009-2013]

- Full production and distribution of 52 flash games
- Created concept art and character designs for various games
- Was game designer to ensure art assets matched game mechanics and story
- Designed and illustrated game environments and props
- Created code

Graphic Designer, [UpScale Soft], [2002-2009]

- Designed marketing materials, including website banners, social media graphics, and print materials such as brochures and business cards
- Created infographics and data visualizations to communicate complex information to customers and stakeholders
- Collaborated with product teams to design user interfaces for software applications
- Worked with developers to ensure design implementation was accurate and efficient

References:

Behance Portfolio:
https://www.behance.net/in-finity

Shutterstock Portfolio:
https://www.shutterstock.com/ru/g/in8finity?sort=newest

Flash Games Portfolio (for playing need browser with work flash player. Maxthon MX5 for example):
http://in8finity.com/games.html

My Facebook:
https://www.facebook.com/sergey.sizkov

My Homepage:
http://in8finity.com